Kevin Tran

Mobile Engineer · iOS (Swift) & Android (Kotlin)

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SUMMARY

Mobile engineer with 4 years building consumer iOS and Android apps in Swift and Kotlin. Raised crash-free sessions from 98.1% to 99.8% for 1.5M monthly users and cut cold start time from 2.8s to 1.1s.

EXPERIENCE

Pocketfit Jan 2023 - Present

Mobile Engineer *San Jose, CA*

- Raised crash-free sessions from 98.1% to 99.8% for 1.5M monthly users by fixing the top 25 Crashlytics issues and adding guardrails
- Rebuilt the workout tracker in SwiftUI with offline sync, lifting its App Store rating from 4.1 to 4.7
- Cut iOS cold start time from 2.8s to 1.1s by deferring SDK setup and lazy-loading the home feed
- Shipped Live Activities and home screen widgets, raising weekly active users by 12% in the first month

Brightwave Payments Jul 2021 - Dec 2022

Android Developer *San Francisco, CA*

- Built the tap-to-pay checkout in Kotlin and Jetpack Compose, processing $40M in its first year
- Migrated 30 screens from XML layouts to Compose, reducing UI code by 35% with no rise in crash rate
- Set up Fastlane and GitHub Actions releases, cutting release prep from a day to 40 minutes

EDUCATION

San Jose State University Aug 2017 - May 2021

B.S. Software Engineering *San Jose, CA*

SKILLS

iOS: Swift, SwiftUI, UIKit, Combine, Core Data, XCTest

Android & Tools: Kotlin, Jetpack Compose, Coroutines, Room, Firebase Crashlytics, Fastlane, GitHub Actions